DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND	SIGNALS		
OVERCALLS (Style; Responses; 1/2 level; Reopening)	OPENING LEADS STYLE			WBF CONVENTION CARD	
Style: aggressive (5) 8-15 (18) HCP (4) 5+,		Lead	In Partner's suit		
Resp: new suit= F1;	Suit	1-3-5	1-3-5	CATEGORY: GREEN	
fump Raise=PRE, Cue=F1,	NT	1-3-5	1-3-5	NCBO: LATVIA	
Transfers	Subseq	1. count 2. attitude (high=passive)	same	PLAYERS: Elizaveta Gavrilova & Rūdolfs Barons & Martin: Balodis & Toms Jansons	
Fit-bids	OTHER	S:			
plinter only in opponent suit				SYSTEM SUMMARY	
Reopen: 8-15; Resp: Cue=F1, other NF				GENERAL APPROACH AND STYLE	
NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS			NATURAL	
2nd: 15-18	Lead	Vs. Suit	Vs. NT	1 . / = 3+, better minor	
Responses: System on after 1m and some modifications after 1M;	Ace	AKx(+), Ax+	AKx(+), Ax+	1 ♥ / ♠ = (8) 11+, 5+	
	King	AKx(+),KQx(+),AK;	AKx(+),AKJ10(+),KQ10(+);AK;	1nt = (14) 15-17 bal, could be 4441 or 5any or 54any or 6322	
	Queen	QJ; QJx(+);AQJ+	QJ; QJx(+); Qx; AQJ+	2♣ = Forcing to game or 20-21 BAL	
IUMP OVERCALLS (Style; Responses; Reopen)	Jack	KJ10x(+), J10x(+),	KJ10x(+), J10x(+)	2♦ = both Majors from 4-5, (0) 6-10 HCP	
Constructive in VUL, random NONVUL	10	Q109(+), 10x	Q109(+), 10x	2♥ = weak two, can be 5 cards	
1M]-2M=OM and minor	9	9xx+;9x, HH9(x)	9xx+;9x, HH9(x)	2♠ = weak two, can be 5 cards	
2♦ after 1♣ or 1♦ shows both majors	S	HxS(x),xxSx,xxS,Sx	HxS(x),xxSx,xxS,Sx	2nt = 22-23 balanced, could be 4441 or 5any or 54any or 632	
	SIGNALS IN ORDER OF PRIORITY			1nt over 1M= semi-forcing	
		Partner's Lead	Declarer's Lead	2 over 1= F1	
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)		Att, small = pos	Count, small=even		
$(1 \clubsuit) - 2 \clubsuit = \text{natural}; (1 \spadesuit) - 2 \spadesuit = \text{both majors}$	Suit	Count, small=even	Lavintal		
(1♥/♠) - 2♥/♠ OM and minor		Lavintal		SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
fump cue vs 1 <sup>st</sup> level natural opening: asking for stopper		Att, small = pos	Count, small=even	2♦ = both Majors from 5-4, (0) 6-10 HCP	
VS Weak NT (average less 15 HCP)	NT	Count, small=even	Lavintal	3nt= Gambling	
DBL=nat; following double NEG; 2♣=♥+♠ Resp: 2nt=F1, asking		Lavintal			
2 ◆=Major 1-Suiter Resp: 2nt=F1; 2 ▼/ ★=4+-5+m Resp: 2nt=F1; 2nt=minors	-	Lavintal	<u> </u>		
VS Strong NT (average more or equal 15 HCP)	Disc				
SAME					
7. U.L.		DOUB	IES	-	
VS PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEO	UT DOUBLES (Style; Responses; 1		SPECIAL FORCING PASS SEQUENCES	
DBL=T/O; NT=nat;				After penalty redoubles	
Natural and two suited overcalls	T/O thru 5 ♦ = opening values, but may be light with classic shape RESP: Cue=F1, Other=nat limit, Lebensohl after [2M]-dbl-[p]			In GF situations	
vatural and two surred overcans		norm 10+, may be very weak, when		in or situations	
VS ARTIFICIAL STRONG OPENINGS	теорен.	norm 101, may be very weak, when	reening pa's trapping	IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERI	
rs 1♣: DBL = ♣; $1x = \text{nat}$ , may be 4 cards; $1\text{nt} = (44) + \$ + $$	SPECIA	L, ARTIFICIAL AND COMPETIT	TIVE DOUBLES		
2♣/♦/♥/♠ = as VS 1NT; 2nt= 2-Suiter	NEG DE	BL thru 4♥		1	
/s 2♣: DBL= ♣; 2♦/♥/♠ = nat; 2nt= 2-Suiter					
VS OPPONENTS' TAKEOUT DOUBLE					
RDBL= Strong; new suit = F1; Jump Raise= PRE;				PSYCHICS	
Transfers after 1M-[dbl]				Rare	

OP.	TICK IF ART	MIN NO OF CARDS	NEG DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1.		3	4♥	3+, better minor	1x = natural, 2♣=inverted	2 way Gadget / 4 <sup>th</sup> suit forcing	SAME
					1NT/2NT/3NT = limit	1♣-1y-1NT-3x=5+5+ GF	
					2♦=5♥&4♠ majors, weak, 2M=nat, very weak		
					3♣=6-9		
					3 <b>♦/♥/</b> ♠=SPL		
1 ♦	3 4♥ 3+, better minor		3+, better minor	1x = natural	2 way Gadget / 4 <sup>th</sup> suit forcing	SAME	
					1NT/2NT/3NT = limit	1♣-1y-1NT-3x=5+5+ GF	
					$1 - 2 \sqrt{2} $ = nat, weak		
					Same structure as 1♣		
1 / .		5	1.00	(9) 10 : 5 : 5 / 4	Not forcing NT	2 way Gadget after 1♥-1♠ / 4 <sup>th</sup> suit forcing	24 D
1♥/♠		J	4♥	(8) 10+, 5+ ♥/♠	Not forcing N1 $2 \triangleq 2+ F1, 2 = (4) 5+, F1, 2 \text{ after } 1 \triangleq \text{ nat, } FG$	Gazilli	2 <b>♣</b> =Drury
				3/4 pos – may be weaker,	2 = 2 + F1, $2 = (4) + F1$ , $2 = 10 - 11 =$	Vaziii	
				may be 4 cards suit	2NT = FG  with support		
				may be 4 cards suit	Void Splinters		
1NT			4♥	(14) 15-17 bal	2♣= NF Stayman; 2♦/♥/nt= TRSF ♥/♠/♦;	1NT-2 <b>♣</b> -2 <b>♥</b> -3 <b>♦</b> =FG with <b>♥</b>	
1111			4▼	(14) 13-17 bai	24=TRSF 4 or inv 3nt or 6nt or inv 6m with 44 minors	1NT-2♣-2♠-3♥=FG with ♠	
					3 // = NAT, FG	11(1-24-24-3) 10 with 4	
					3 m/ √ / √ m - NA1, FO		
2*	X		4♥	Strong or 20-21 BAL	2♦=waiting, 2x/3x-NF 2NT-minors	2 <b>♣</b> -2 <b>♦</b> -2 <b>♥</b> =Kokish	
					<u>.</u>		
2♦	X	0	-	(0)7-10 HCP 4+4+ M	2♥/♠ = NF	2♦-2NT-3♣=minimum, 3♦=5-5; 3♥=5♥/4♠, 3♠=5♠/4♥	
					2NT=relay		
2♥/♠		(5)6+	-	(4)7-10 HCP (5)6+ <b>♥</b> /♠	2 <b>♠</b> =NF, 2NT-akas, 3x-F1		
2nt				22-23, bal	Puppet stayman		
3♣/♦		6	-	HHxxxx+	New suit forcing		
3♥/♠		7(6)	-	Could be very weak in green	New suit forcing		
2	V	0	ļ	AVO:	4/5/C D/C		
3nt	3nt X 0 - AKQxxxx in any minor		AKQXXXX in any minor	4/5/6  m = P/C	HIGH LEVEL BIDDING		
					4M = nat, to play	CUE= 1st or 2nd round	
				*** .		RKCB= 0314	
4♣/♦		7	-	Weak pre	4M = nat, to play	Relay following 5♥/♠ responses to RKCB or relay+1 following 5♣/♦ responses to RKC asks for trump Q or K (if not contract).	
4♥/♠		7	_	PRE	4NT=RKCB; new suit=CUE		
4nt	X	· ·	-	(65)+ minors PRE			
5♣/ <b>♦</b>	71	7		PRE (but may be strong)			
J ♣/ ₹		,		TRE (out may be strong)			